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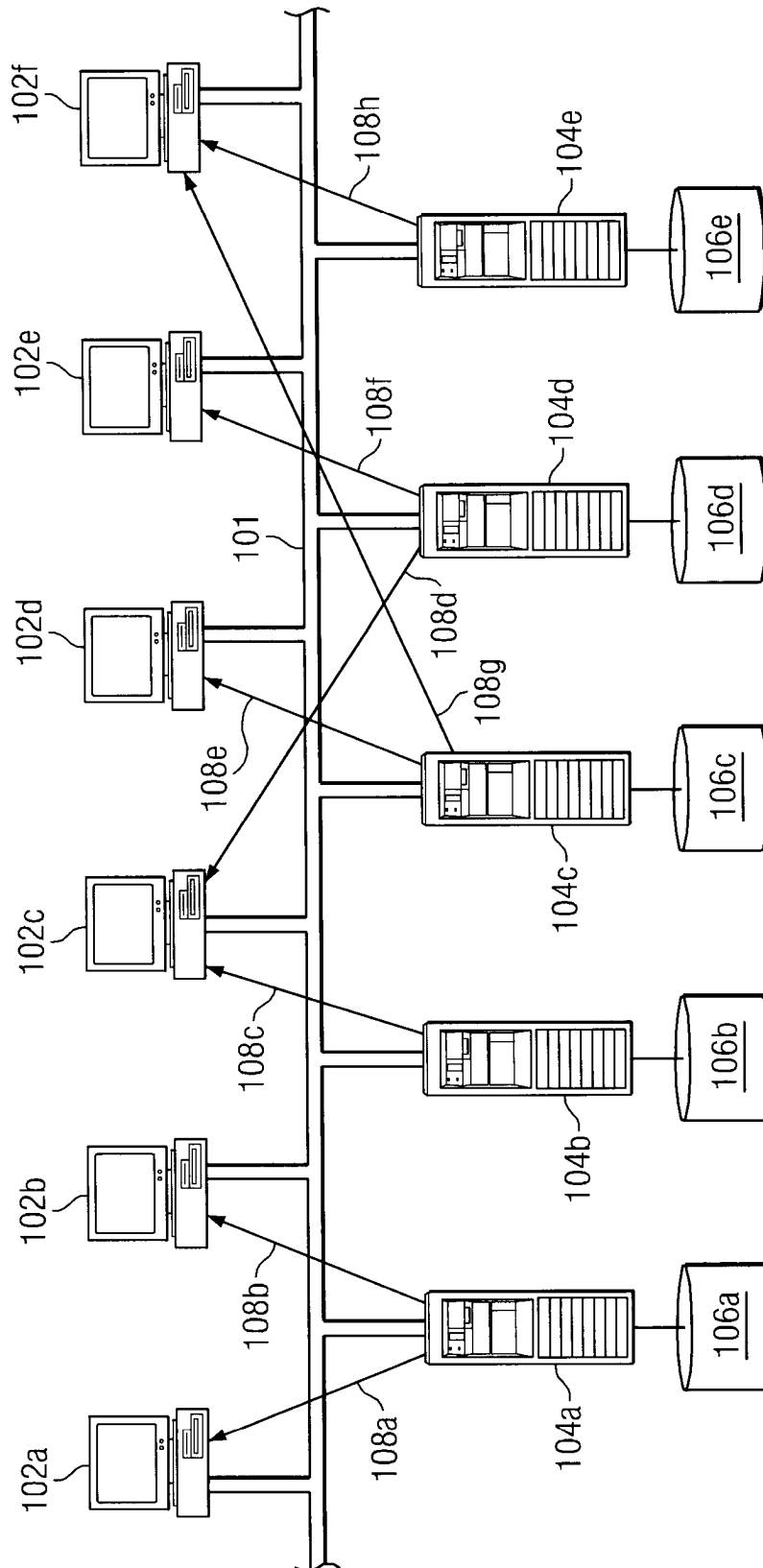
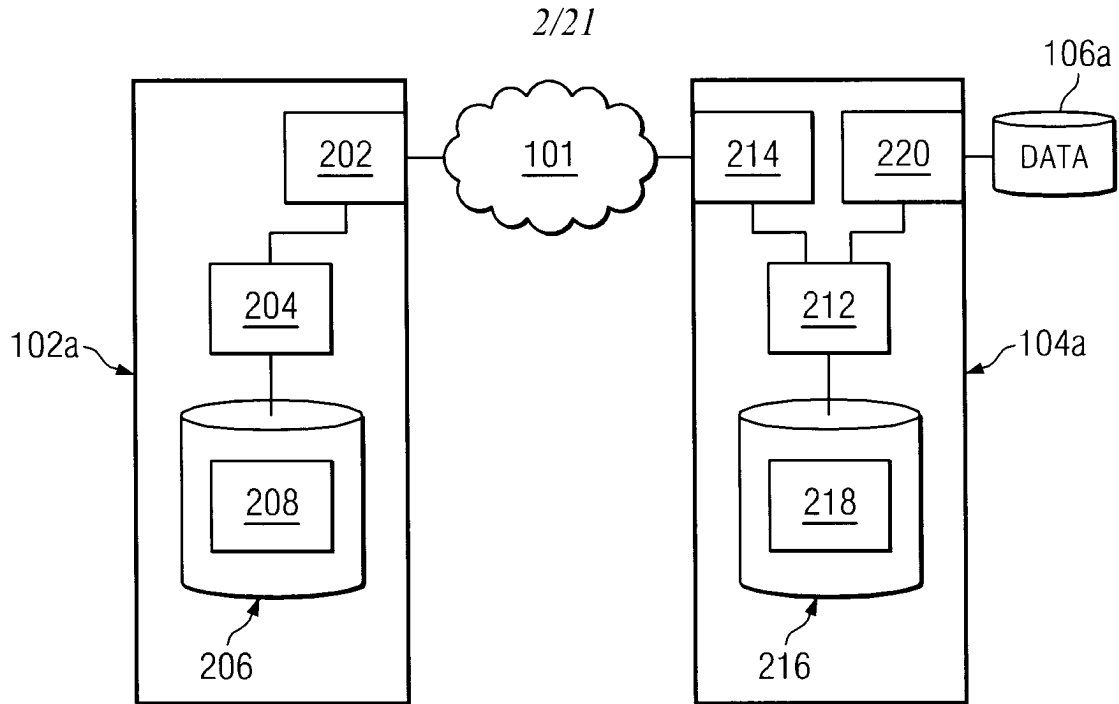
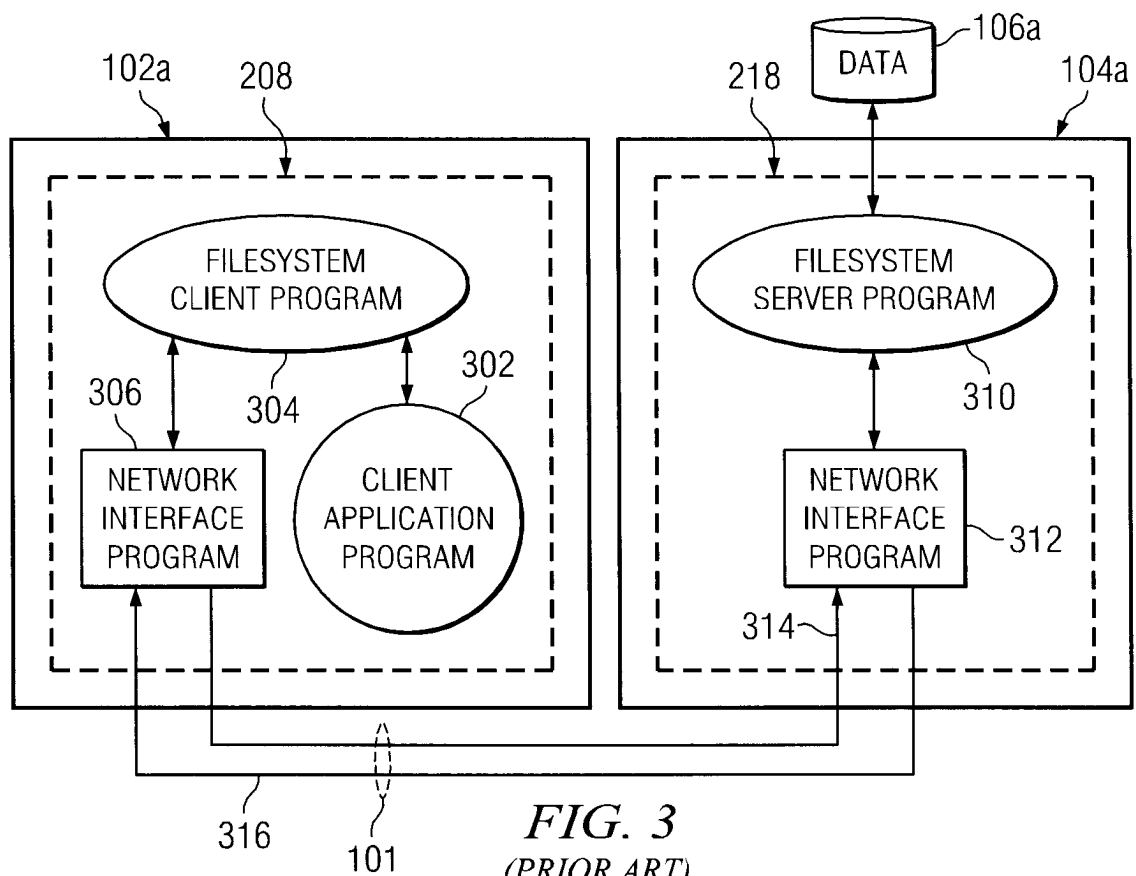


FIG. 1

*FIG. 2**FIG. 3*
(PRIOR ART)

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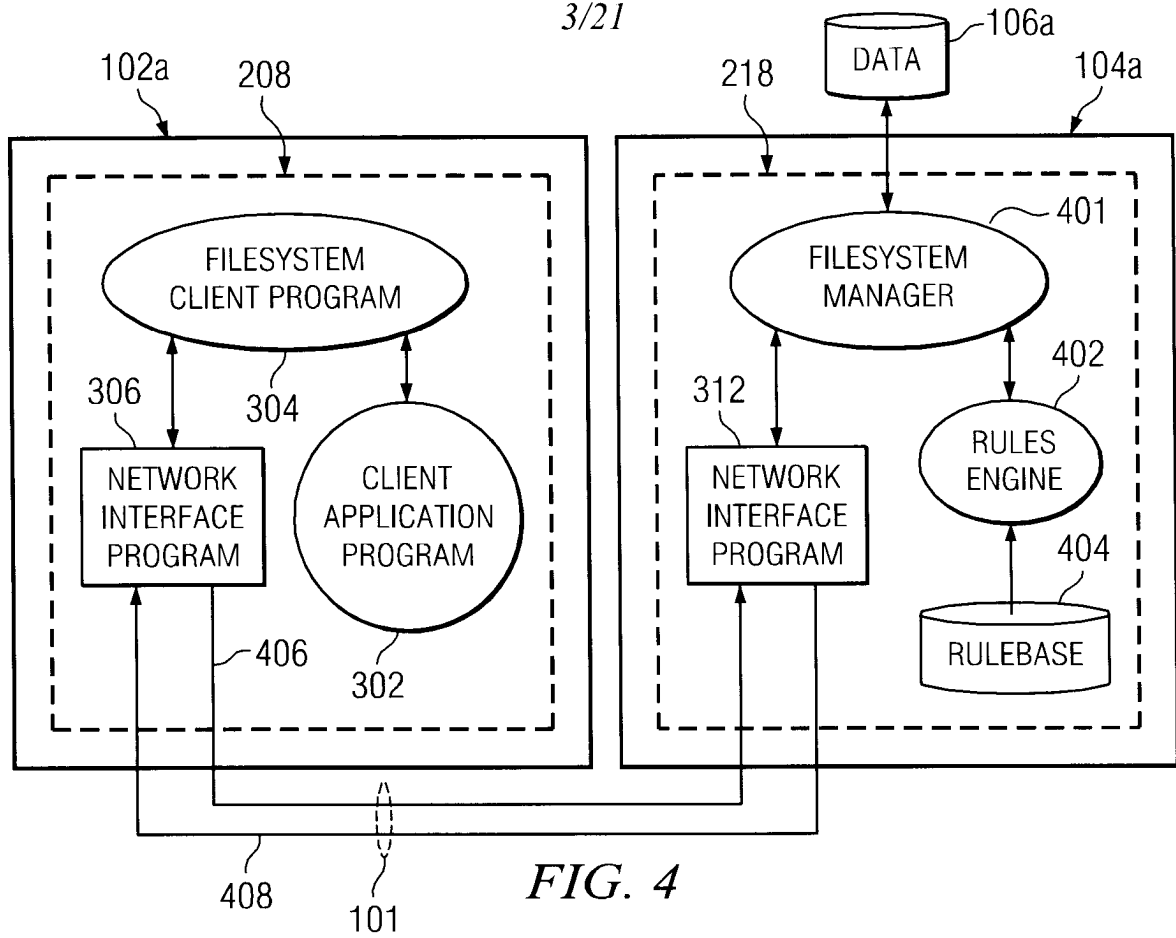


FIG. 4

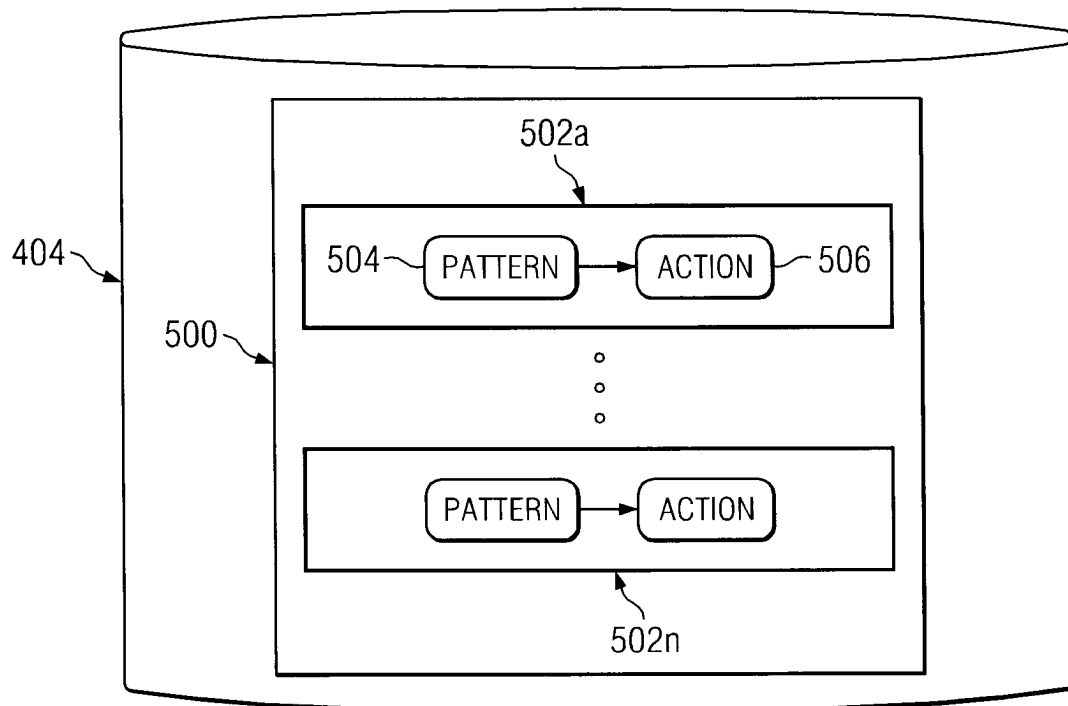
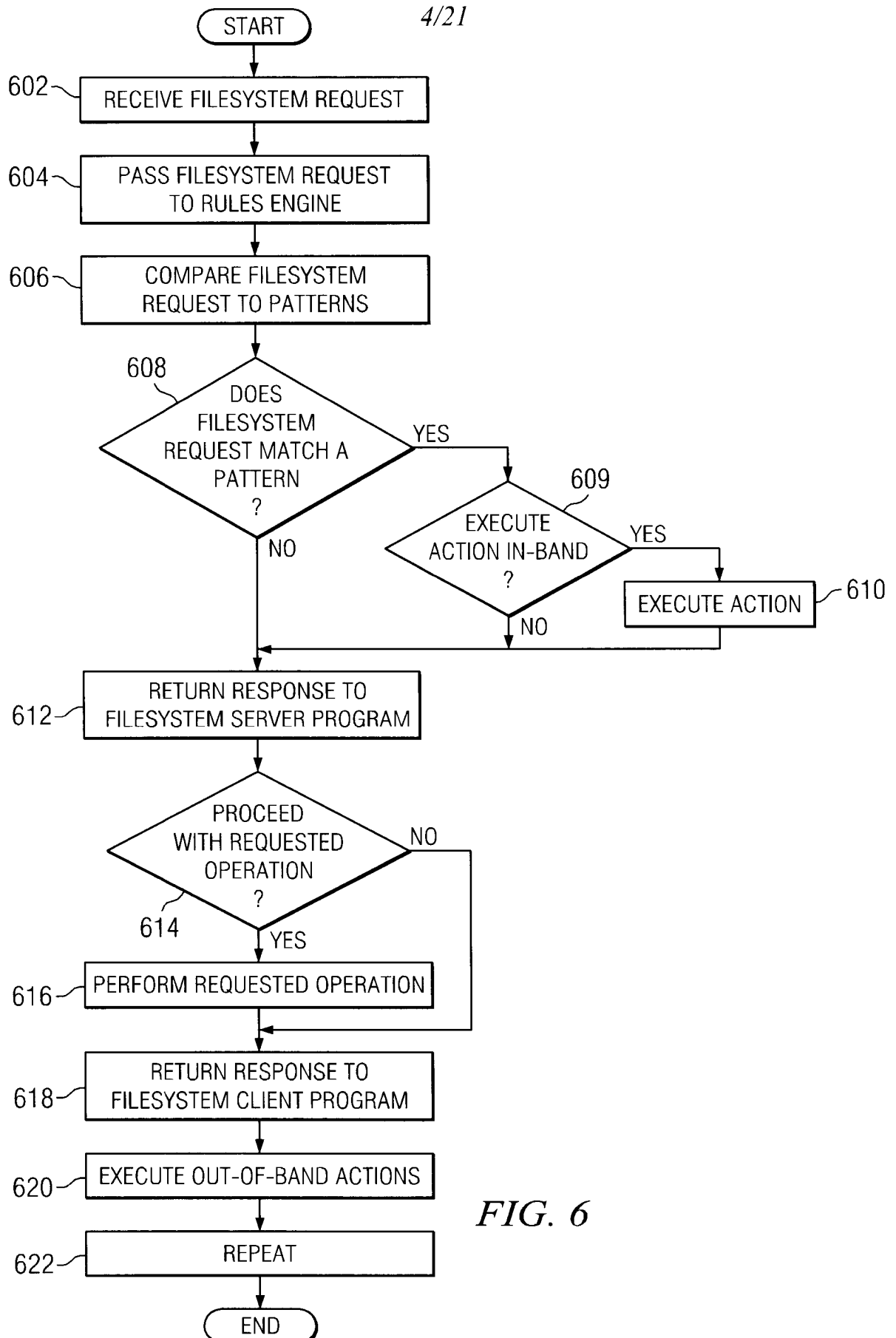


FIG. 5



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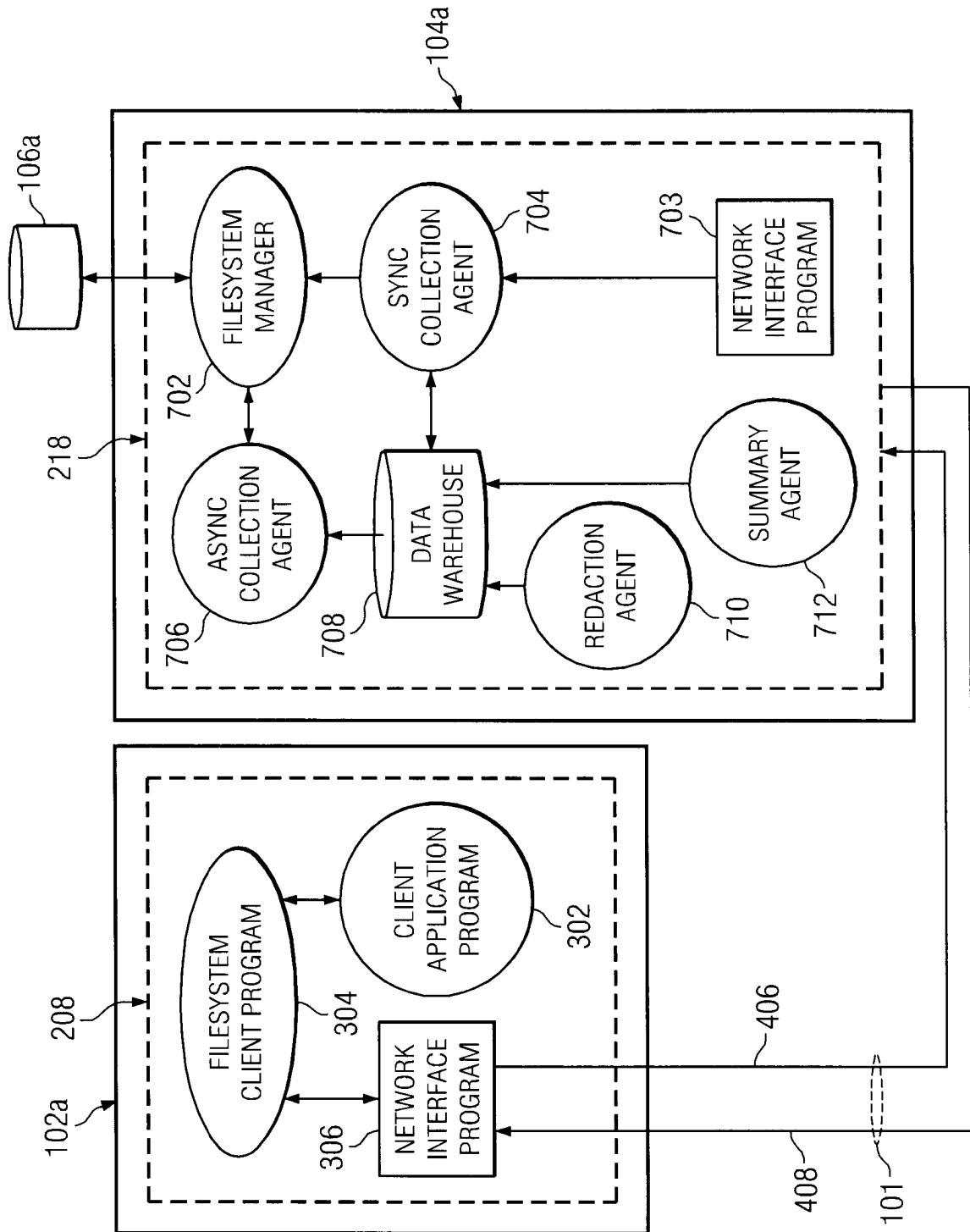
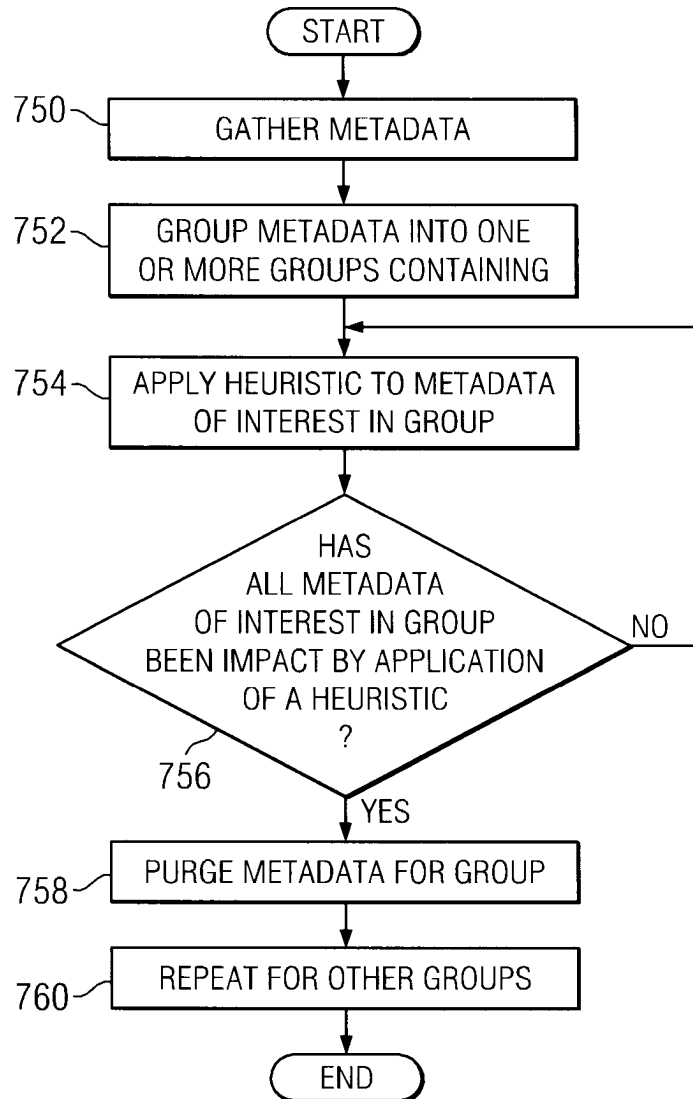


FIG. 7

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*FIG. 8*

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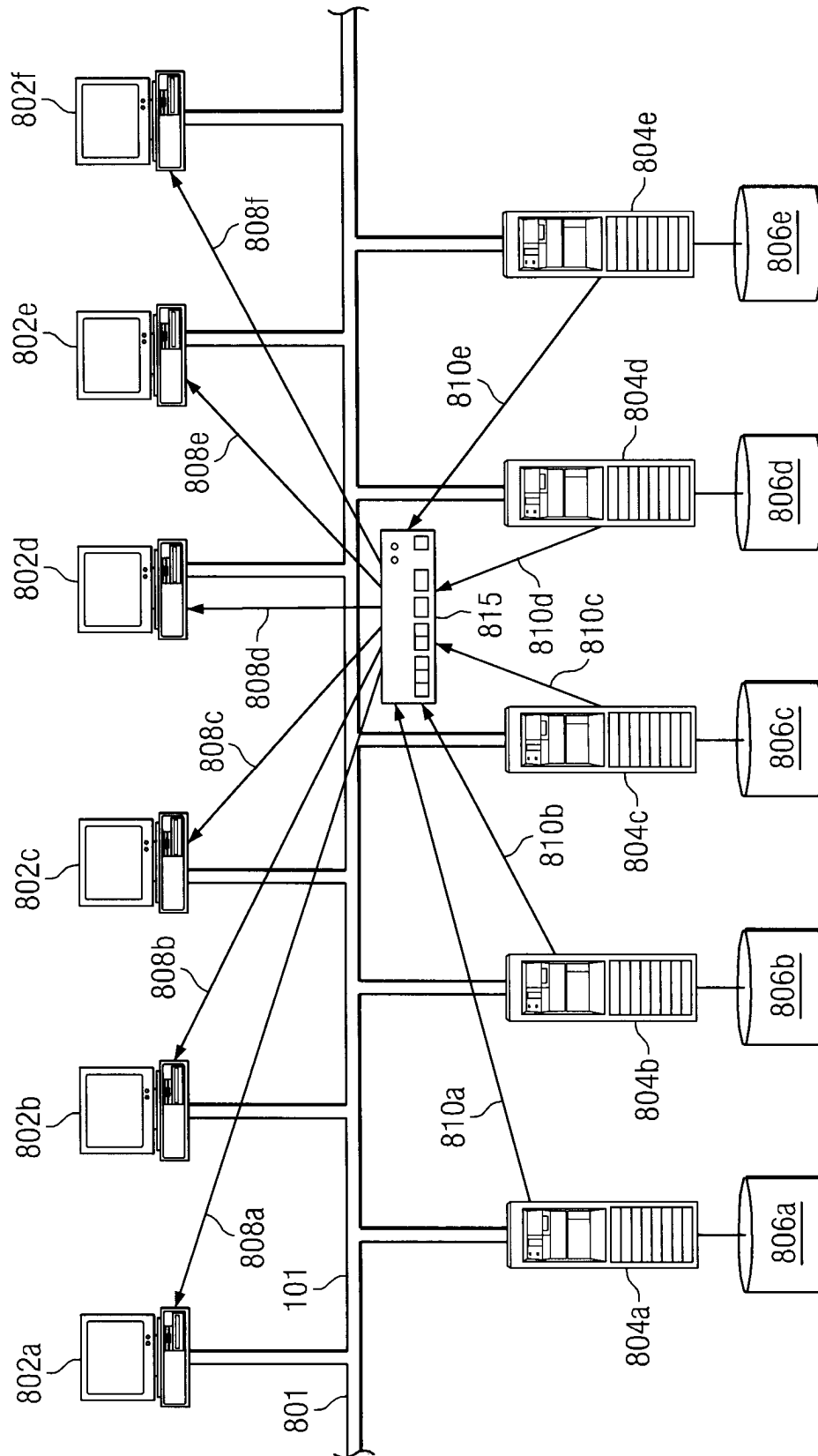


FIG. 9

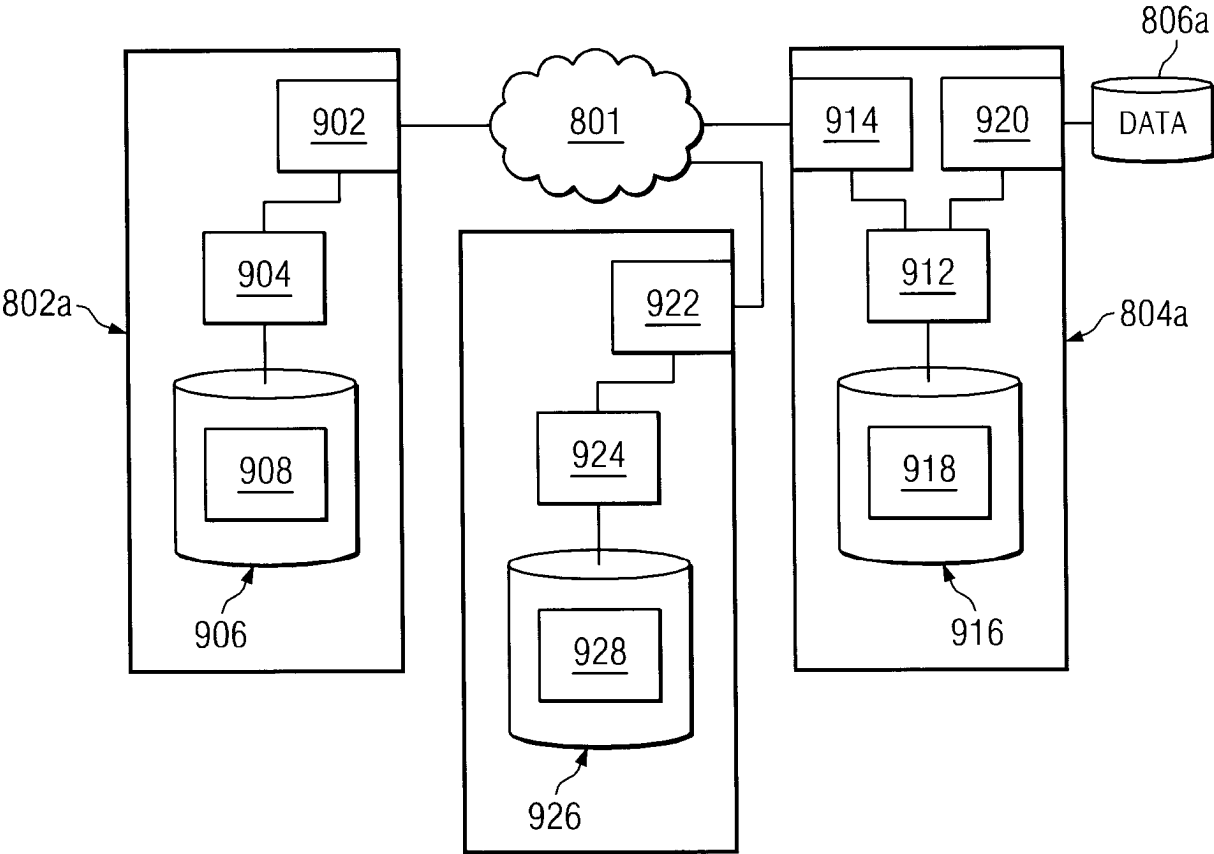


FIG. 10

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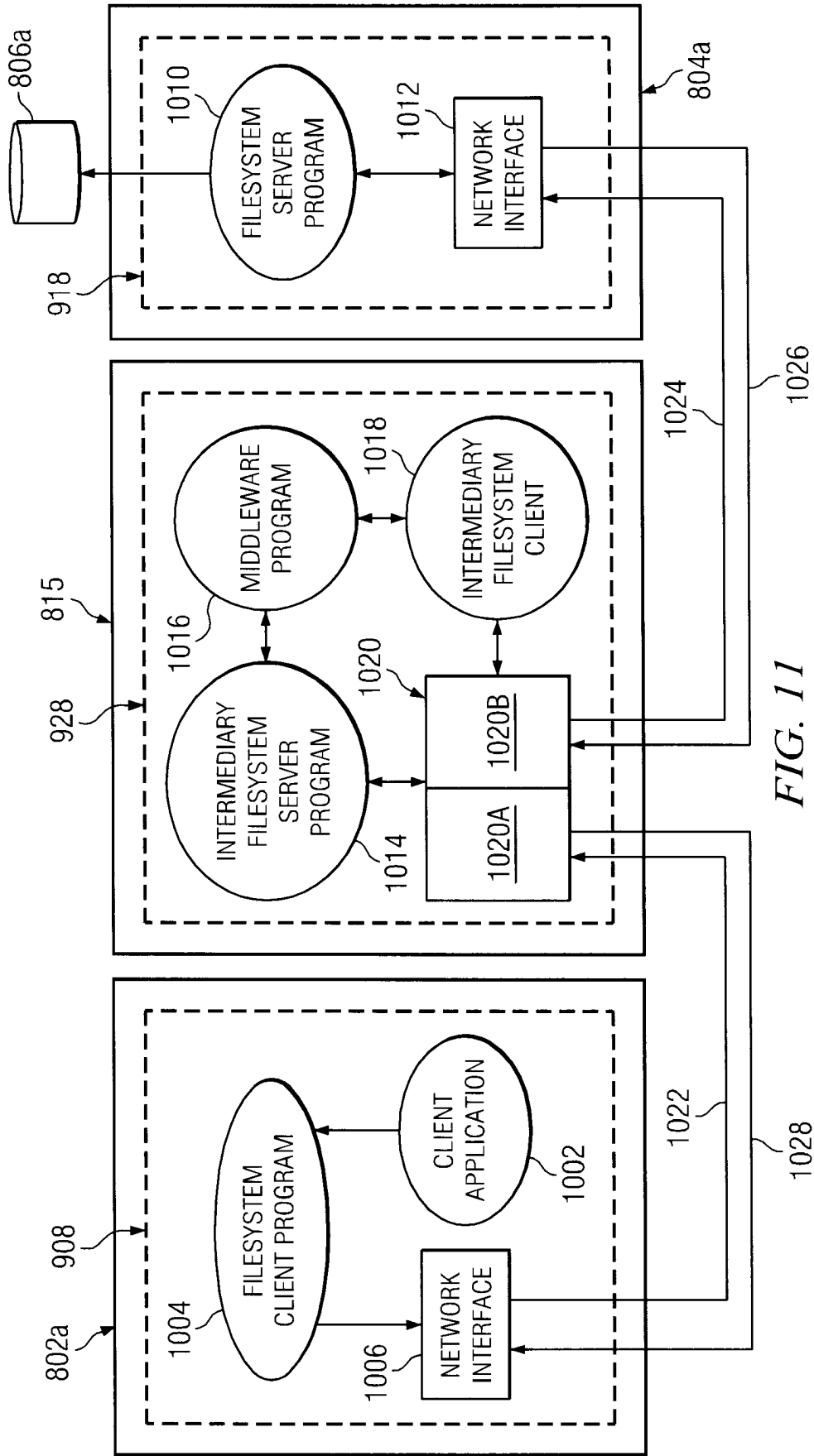


FIG. 11

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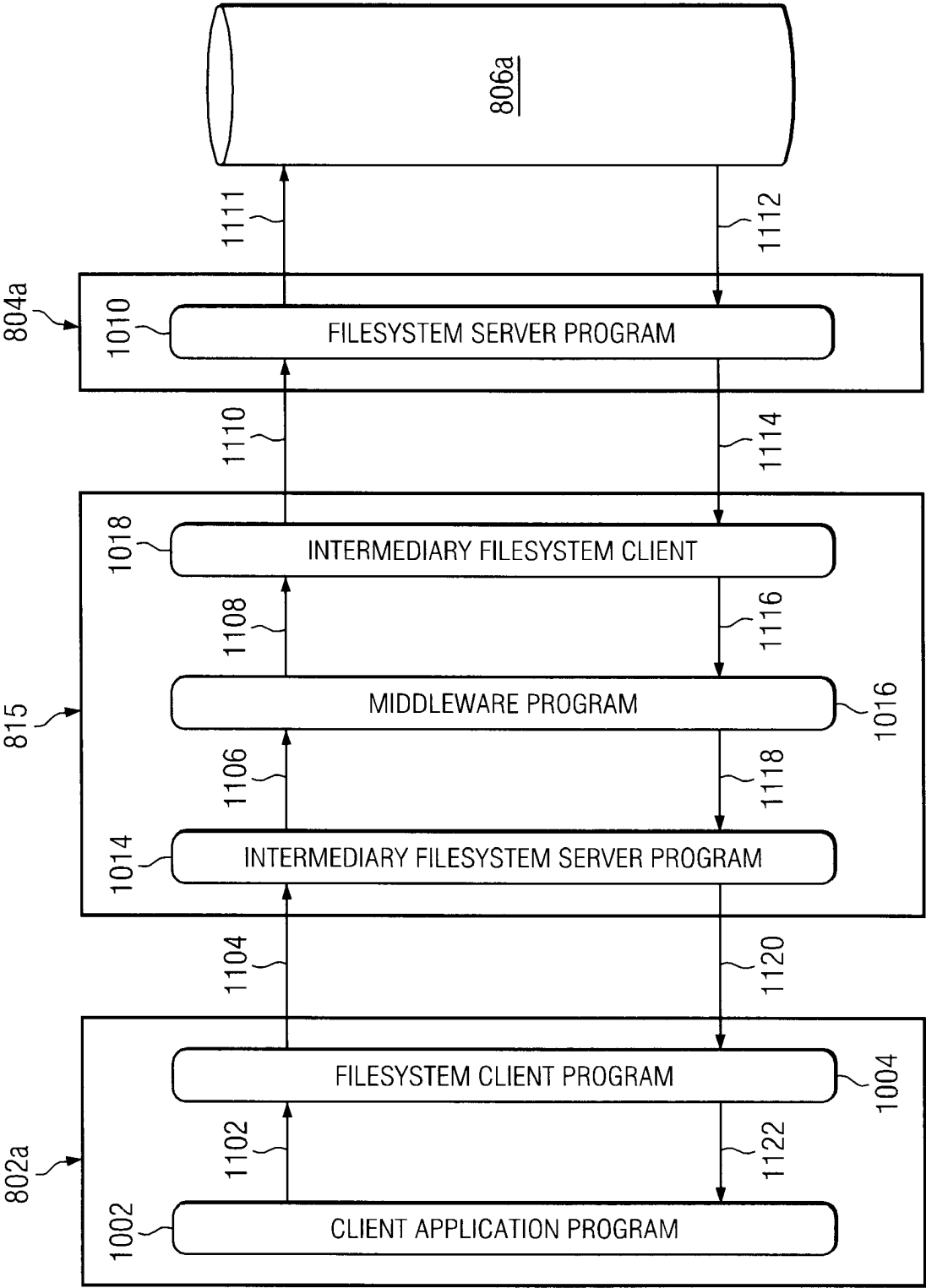


FIG. 12

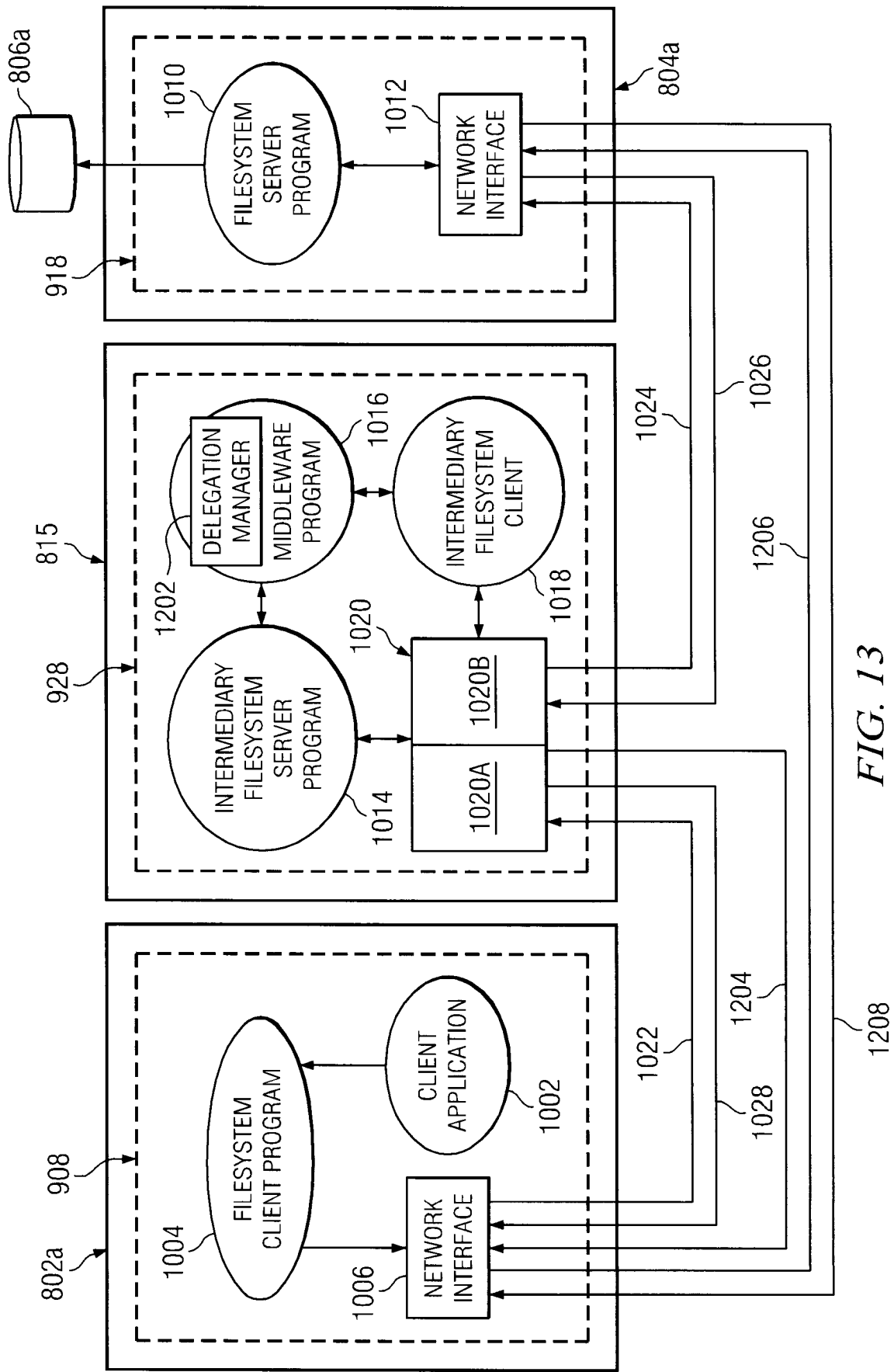


FIG. 13

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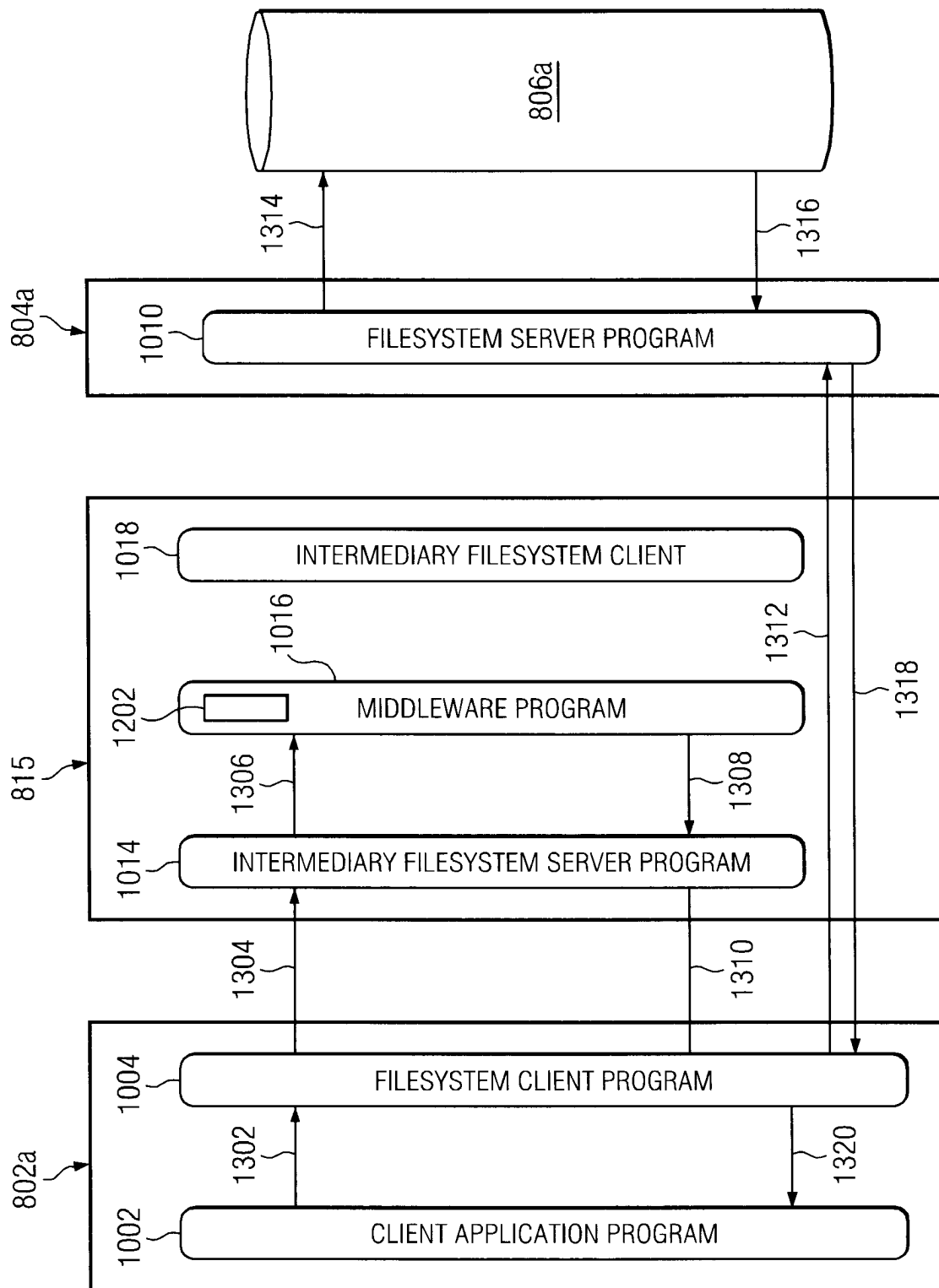


FIG. 14

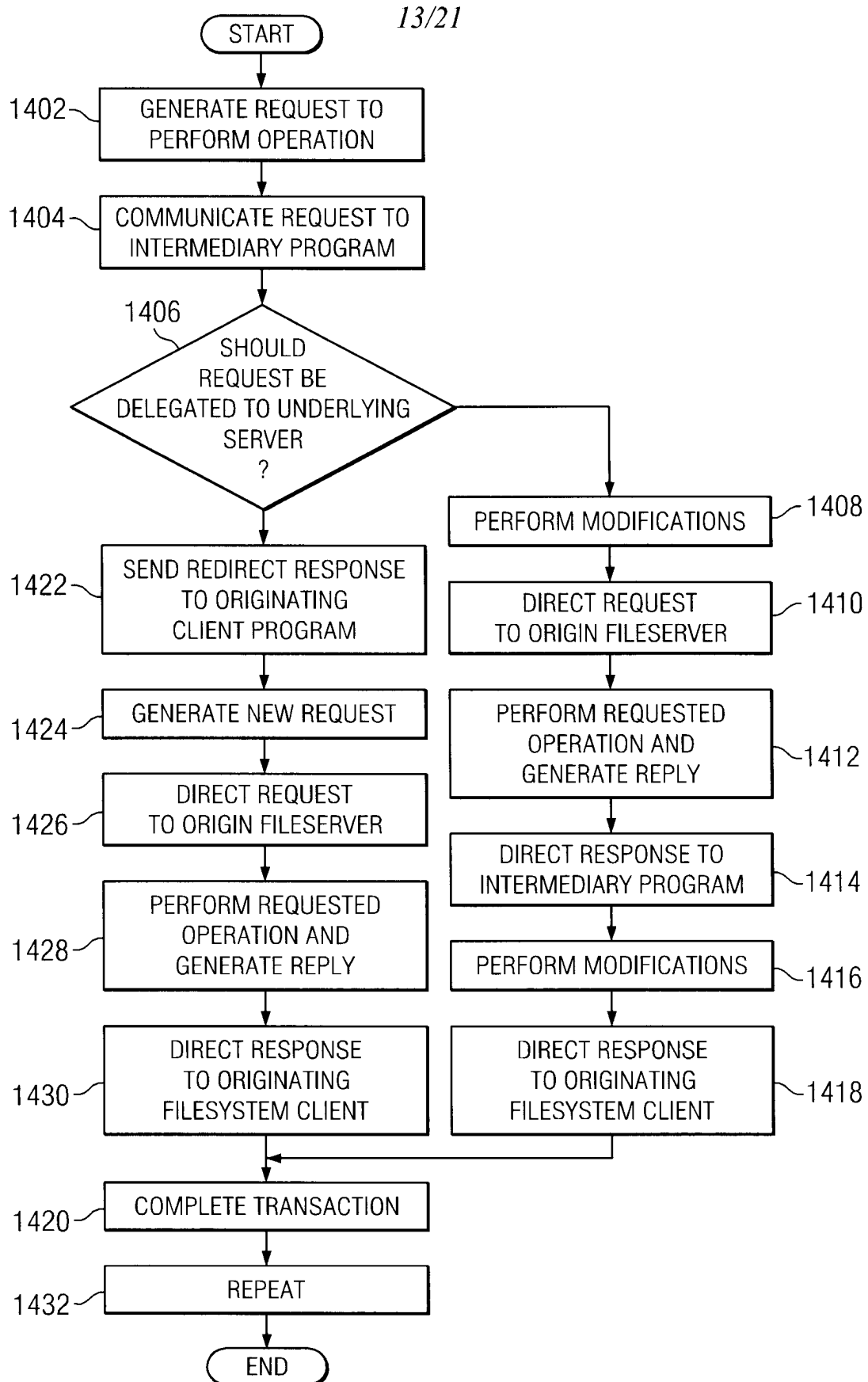


FIG. 15

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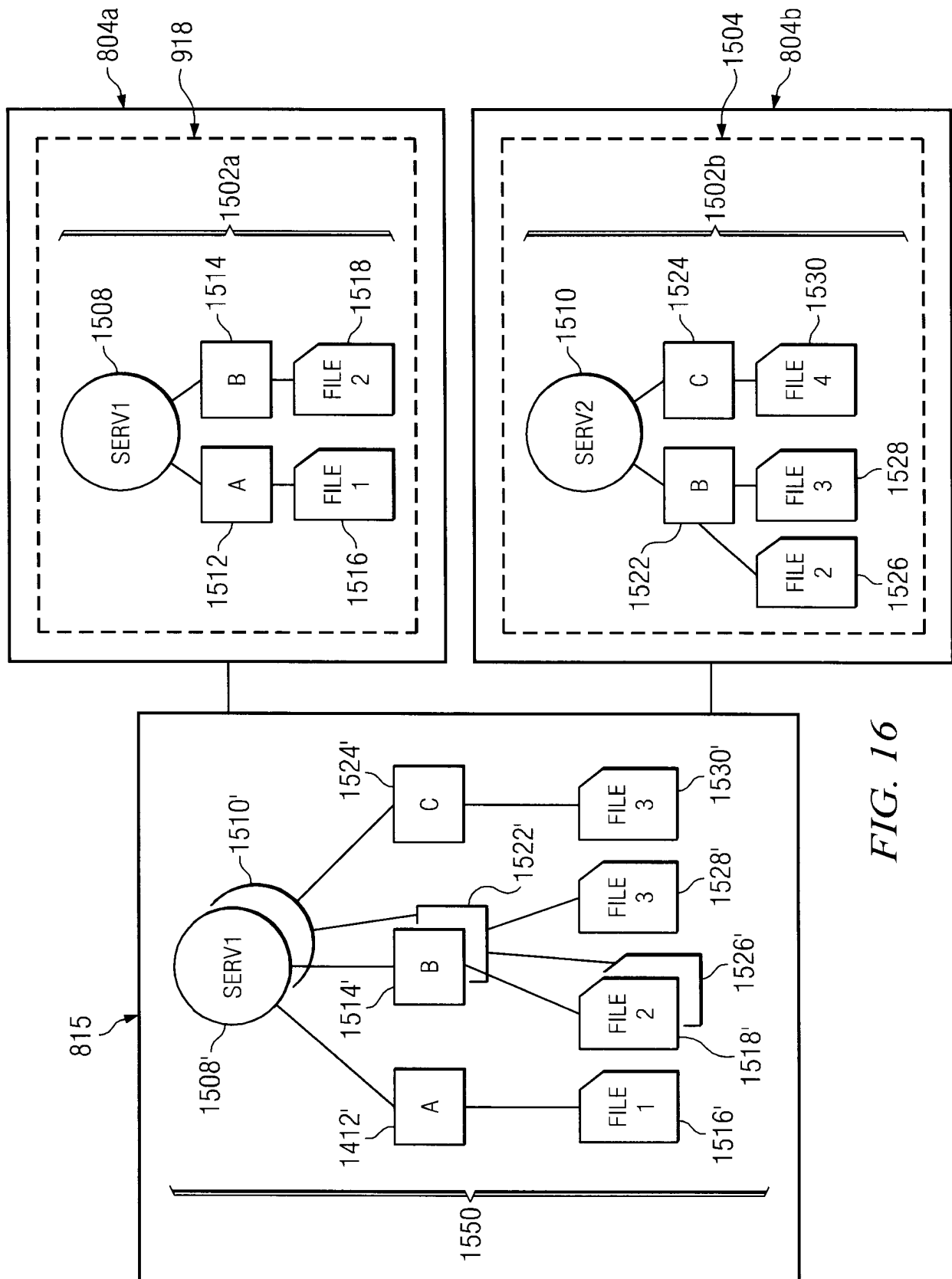


FIG. 16

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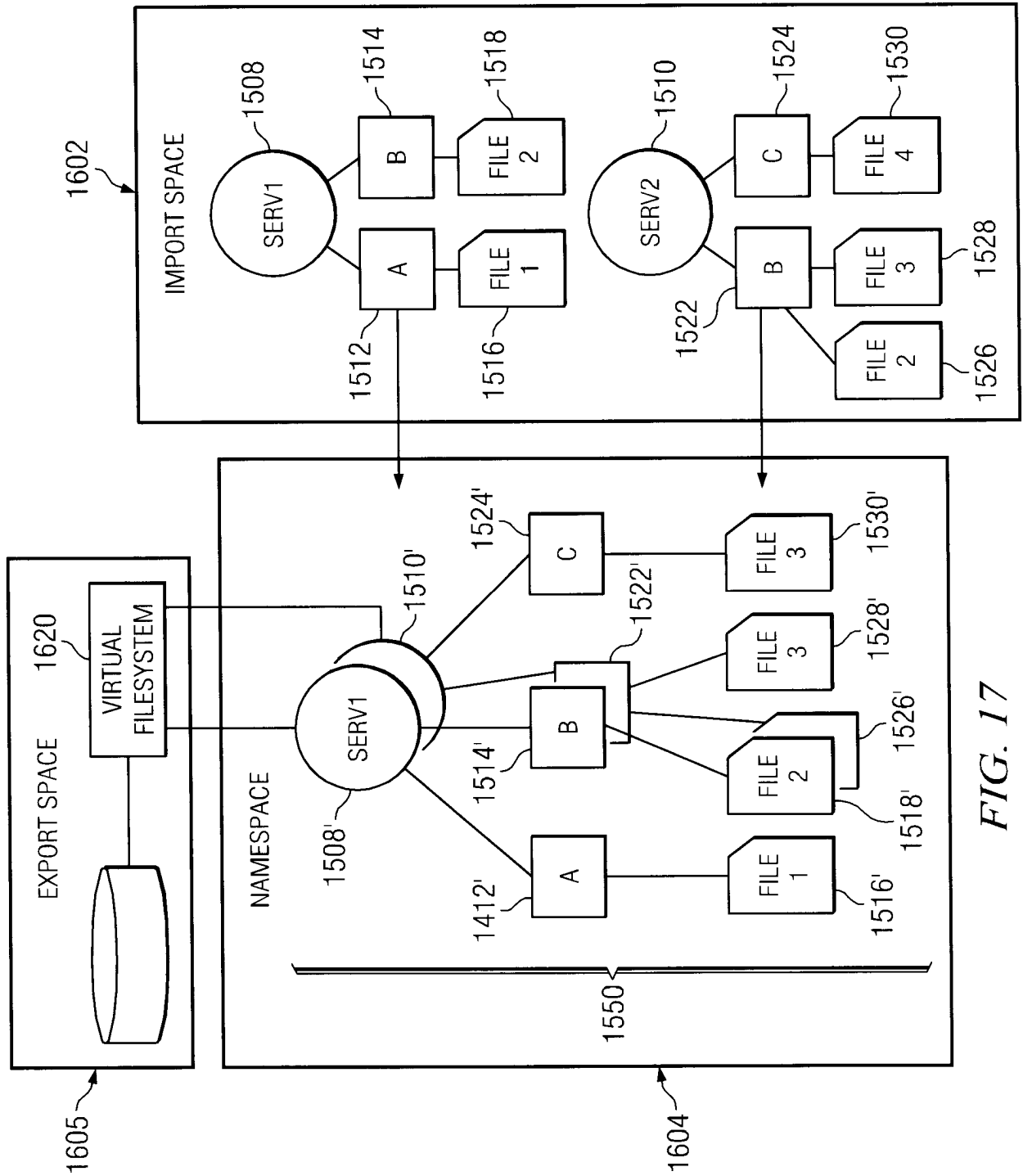
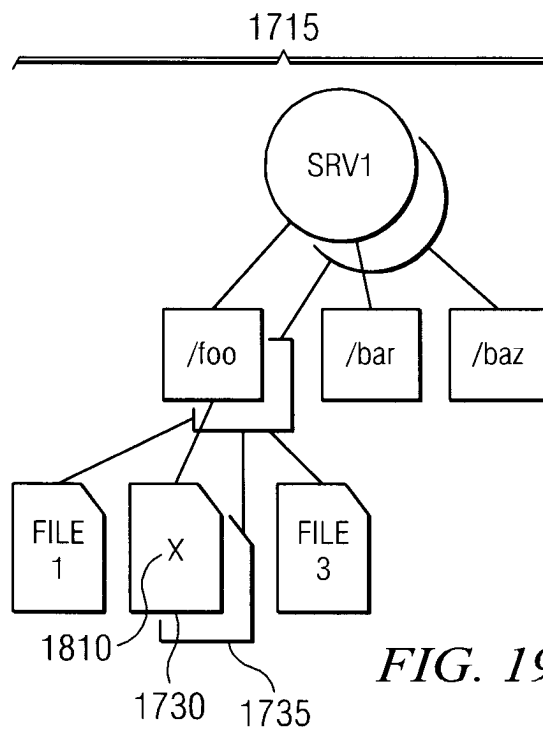
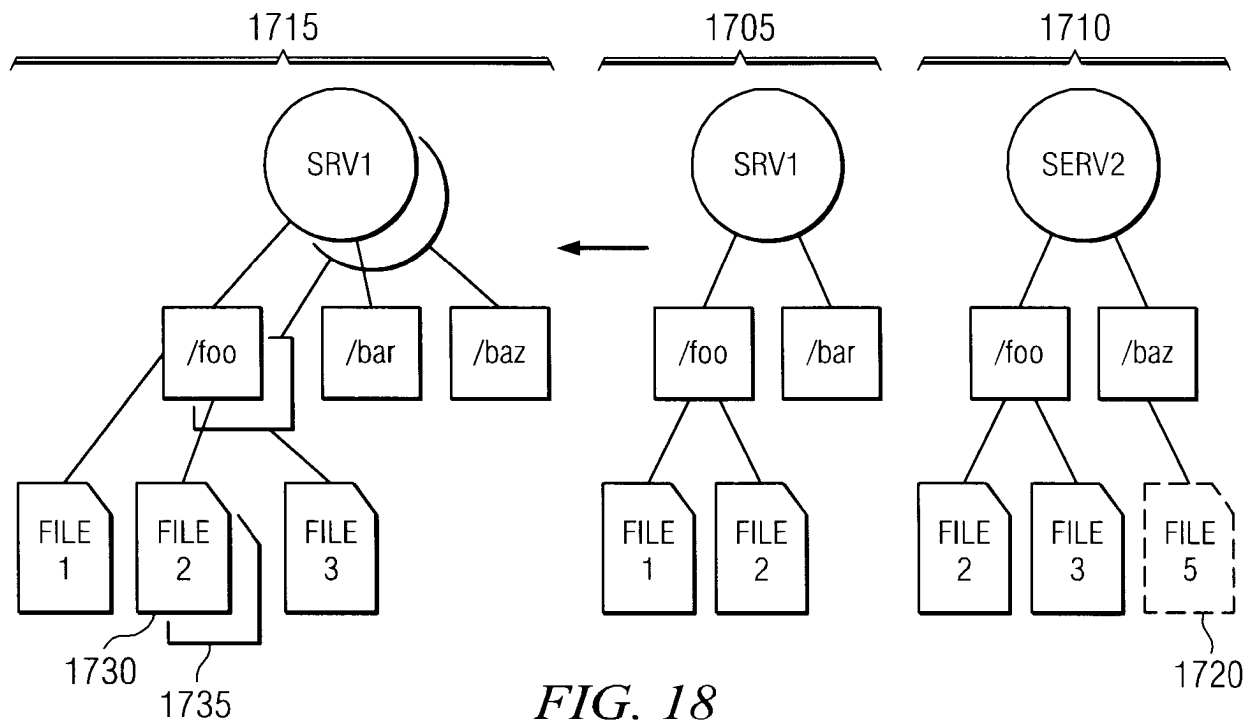


FIG. 17

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```

{{{
/* This module implements "write-through" semantics:
First, the operation is attempted in the topbase,
If the file/dir doesn't exist in the topbase, then
it is attempted in the bottombases recursively. We
consider only pairwise layers; it is understood that
the stack is arbitrarily deep, and upon each iteration
through the stack the previous bottombase becomes the
new topbase.

```

Whiteouts:

```

if a file exists in both layers:
    if it is removed: remove from top, create a whiteout to hide bottom
if a file exists on top and not on bottom layer:
    if it is removed: remove from top
if a file exists in bottom and not on top layer:
    if it is removed: remove from bottom
if a file is whiteout on top and it exists in bottom:
if a file is whiteout on top and it exists in bottom:
    if it is removed: do nothing
    if it is created: remove whiteout and create one on top
if it is to be accessed: FAIL

```

When an operation involves 2 file names:

- rename(from,to) gets called only if from and to are in this namespace.
- symlink(from,to) gets called only if from is in this namespace
(to may or may not be in the name space)
- link(from,to) gets called only if from and to are in this namespace

```

*/

```

FIG. 20

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Operations on file that must exist.

getattr
 readlink
 chmod
 chown
 truncate
 utime
 read

Semantics:

fcn (path, args)

```

{
  GetTopPathState(path, NULL, &topExists, &isWhiteOut, &topPath);
  if (topExists)
  {
    // exists in top layer, use it
    return lowerFcn(topPath, args);
  }
  else
  {
    if (isWhiteOut)
    {
      // it's white out on top, FAIL
      return - ENOENT;
    }
    else
    {
      GetBottomPathState(path, NULL, &bottomExists, NULL, &bottomPath);
      if (bottomExists)
      {
        // doesn't exist on top, exists on bottom, use it
        return lowerFcn(bottomPath, args);
      }
      else
      {
        // doesn't exist on top or bottom
        return - ENOENT;
      }
    }
  }
}
*/

```

FIG. 21

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```

/* GROUP 2: =====
Operations on file that must not exist. Operation create the file.
mknod
mkdir

Semantics:
fcn (path, args)
{
    GetTopPathState(path, &topMatchLen, &topExists, &isWhiteOut, &topPath);
    if (topExists)
    {
        // exists in top layer, FAIL
        return EEXIST;
    }
    else
    {
        if (isWhiteOut)
        {
            // it's white out on top, remove without and perform operation
            DelWhiteOut(topPath);
            return lowerFcn(topPath, args);
        }
        else
        {
            GetBottomPathState(path, &bottomMatchLen, &bottomExists, NULL, &bottomPath);
            if (bottomExists)
            {
                // exists on bottom, FAIL
                return EEXIST;
            }
            else
            {
                // doesn't exist on top or bottom, create file on layer with deeper match
                if (topMatchLen >= bottomMatchLen)
                {
                    return lowerFcn(topPath, args);
                }
                else
                {
                    return lowerFcn(bottomPath, args);
                }
            }
        }
    }
}
*/

```

FIG. 22

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```

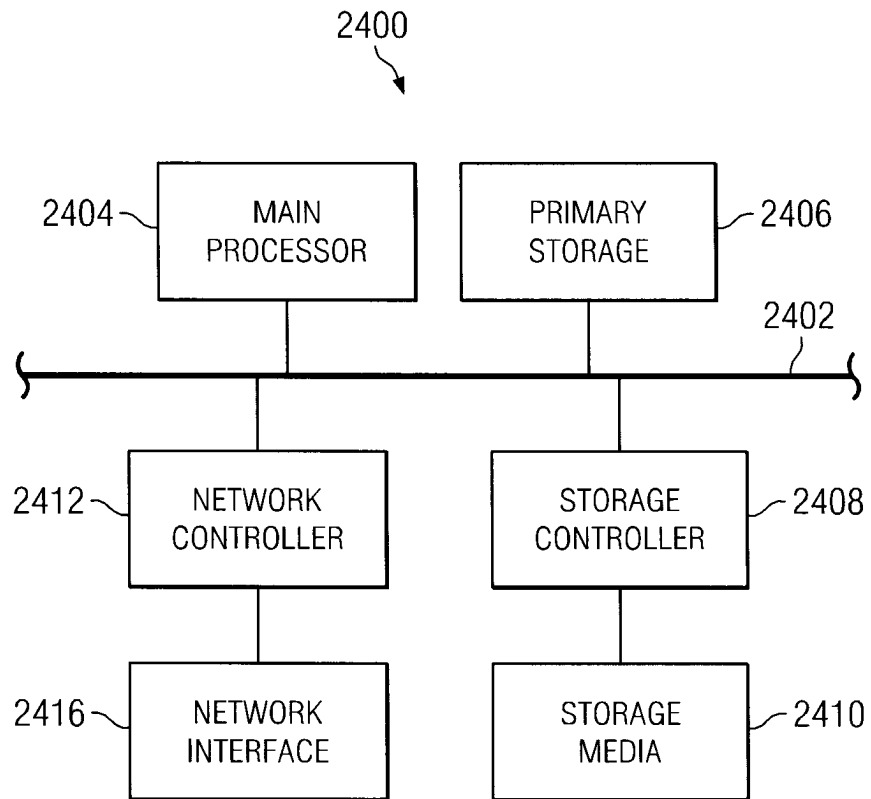
/* GROUP 3: _____
Operations on file if it exists, file created if it doesn't.
open
write

Semantics:
fcn (path, args)
{
    GetTopPathState(path, &topMatchLen, &topExists, &isWhiteOut, &topPath);
    if (topExists)
    {
        // exists in top layer, use it
        return lowerFcn(topPath, args);
    }
    else
    {
        if (isWhiteOut)
        {
            // it's white out on top, remove without and perform operation
            DelWhiteOut(topPath);
            return lowerFcn(topPath, args);
        }
        else
        {
            GetBottomPathState(path, &bottomMatchLen, &bottomExists, NULL, &bottomPath);
            if (bottomExists)
            {
                // exists on bottom, use it
                return lowerFcn(bottomPath, args);
            }
            else
            {
                // doesn't exist on top or bottom, create file on layer with deeper match
                if (topMatchLen >= bottomMatchLen)
                {
                    return lowerFcn(topPath, args);
                }
                else
                {
                    return lowerFcn(bottomPath, args);
                }
            }
        }
    }
}
}
}
*/

```

FIG. 23

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*FIG. 24*